

THE COSMIC BALANCE



Issue # 228

July 2005

PANAGEANEWS

This month we begin in the Central Region on the isle of Mycenea outside the Human city of Phoenix where Lupine Legion (Chaotic Kodan Raman Gnolls) defeated the fleeing 1st Phonecian Imp. (Lawful Humans). At about the same time, though one hundred miles away, Wolverine Psychos (Chaotic Kodan Raman Gnolls) destroyed the fleeing Crusaders (Lawful Terminator Humans).

Moving to the Eastern region, there was heavy fighting on the Crystal Plains. In the opening engagement Howling Winds (Chaotic Kodan Raman Gnolls) attempted to attack Roadkill only to be intercepted by Fedaykin (Lawful Terminator Humans). In the massive battle that ensued the Gnolls opted to flee and were defeated. Similarly Dire Wolf (Chaotic Kodan Raman Gnolls) also attempted to attack Roadkill only to be intercepted by Wyraxian (Lawful Terminator Giants). In the ensuing HUGE battle these Gnolls also chose to flee the Terminator attack and were defeated.

At the nearby Human city of Narga Thum, Queen's Grenadiers (Lawful Elves) defeated the fleeing Swabbies (Shhvooon worshipping SWARM Humans).

LORASIANNEWS

On the Verian Plain outside the Gnull city known as the Duchy Of Hound, War Mongrels (Cosmic Balance worshipping Gnolls) defeated the retreating Pizzoff (Shhvooon worshipping KIL Goblins) in a lopsided battle. Not long after this Renders And Eaters (Shhvooon worshipping NWO Goblins) and Pizzoff teamed up to defeat Xalna Swarm (Miiya worshipping Xaati).

In the Anvil Mountains, Ark Of The Covenant (Cosmic Balance worshipping Humans of the NWO) defeated Order Of Neptonics (Lawful Humans). At the nearby Halfling city known as Hilltop Haven, Widowmakers (Cosmic Balance worshipping Gnolls) defeated the retreating Skull Crackers in another lopsided battle. Nearly two weeks later the fighting continued as Ark Of The Covenant badly mauled the severely weakened Order Of Neptonics and Widowmakers destroyed the remnants of Skull Crackers.

In the Pryma Forest, 10th Virginia Inf (Chaotic Gnolls of the Akuda Combine) defeated the fleeing Exeter (Lawful Titans). Two weeks later outside the Ogre city of Rockash, Jaws Of Thirst (Lawful HARM Gnolls) defeated the retreating Death's Head Company (Trimorph worshipping Trolls).

On the Isle Of Quadro, Explorers (Lawful Kobolds) defeated the fleeing Kuppa's Kossacks (Chaotic KIL Kobolds).

In the Kresh Mountains outside the Orc city of Morcresh, Long Knives (Lyredh worshipping Giants of the Akuda Combine) defeated the retreating First Seekers (Lawful HARM Elves) in a hard fought battle.

In the region known as Malundia outside the Kobold city of Ez'zak, Erin Go Bragh (Lo-kee worshipping Humans of the NWO) defeated Cursed Temple (Cosmic Balance worshipping Lizara). More than two weeks later Erin Go Bragh launched another attack, this one directed at Tennessee Titans (Chaotic ACE Titans), and were again victorious.

In the Cambrian Range outside the Giant city of Magdenheim, Gongylus Gongyloids (Ya-zii worshipping Xorg) defeated the fleeing Wachorstup (Lawful Guardians Halflings).

On the Agerian Plain outside the Gnull city of Kingston, Boulderdash (Lawful Titans) defeated the retreating Dark Legion (Chaotic Nemesis Goblins). More than a week later Kosmos (Cosmic Balance worshipping NWO Gnolls) badly mauled the retreating Dark Legion. A week after that Boulderdash struck again, this time all but destroying the once mighty Dark Legion.

On the Nulean Plain outside the Centaur Town known as West Veldt, Ratt Skinners (Shhvooon worshipping Goblins) destroyed Birds Of Prey (Lawful Gnolls of the Crystalian Warriors).

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PANAGEARUMORS

The Terminators have finally been Terminated!

The New Blood is gone but not forgotten. Those who were their enemies will find them no matter what they call themselves now.

The Sorcerer Abraxus has taken up residence in the Elderwood Forest. What is he doing there?

Lawfuls unite! It is time to stand together and defeat the hordes of Chaos!

Kodan Raman forces are amassing for a huge assault on a small halfling village.

Valen of Mycene is near death. Who will be his successor?

Circle the wagons boys, it's time for a last stand!

I heard the Dwarves in Thraegen's are up in arms.

LORASIA RUMORS

Akuda been a contender!

Tsou Tung Ho is a traitor and a heretic!

KIL has been killed! Finally!

There aren't enough sheep in all of Lorasias to satisfy one Akuda leader for a week.

Sex, bugs. Neat acronym but please leave my sheep alone.

ICON is near collapse. Rumors are flying about what will happen to their members.

The Bugs are going to be exterminated soon. You will see.

Who is Kobold X?

KIL has killed the bugs! Then got killed!

Tlatoani wears fembold underpants. On his head!

Beware Lord Ninja Beetle!

Evers is the key to the whole thing.

Kill the bugs before they run over Lorasias.

Sometimes even Goblins get too big for their britches.

A secret underground Ninja training facility has been discovered beneath a major Lorasian city.

Loopy Loon has spoken and all who hear will listen!

Rumor has it the Xaati ate all the food in their homeworld and now they're after ours. Seeing that there will not be any food or fodder left, don't say I didn't warn you.

BULLETINBOARD

PANAGEA PLAYER NOTICE

Hey Xanthor,

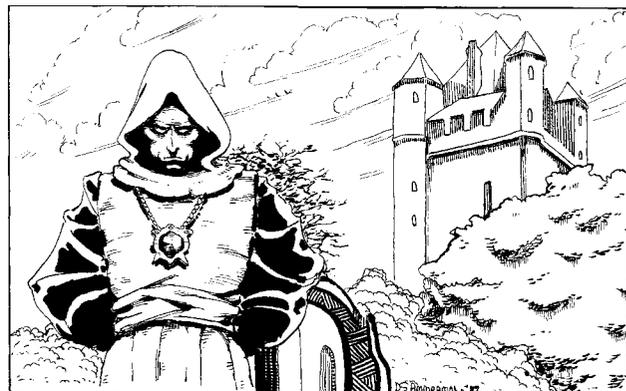
I understand you're upset because I (we) "didn't respond to your offer of truce through a 3rd party". That's not true. I and my generals delayed sending out our orders and took a vote and I sent the reply back to the 3rd party. We rejected your offer. The 3rd party may not have had enough time to get the reply back to you, but that is a function of the lateness of your original inquiry, my contacting my generals, my generals replying to me, my replying to the 3rd party, and the 3rd party replying to you.

To simplify the process in the future, I suggest that you simply put a notice in the CB. You have had no problems defaming us publicly, calling us idiots and incompetents, so any desire for a complete and total unconditional surrender on your part that you may have, should be communicated in similar fashion.

Furthermore I was astonished at how fast you proposed a truce after the Trekkers was defeated in 2 battles. Do you have any concept of the death and destruction your forces have reigned upon those that are assembled against you? Do you have any concept of the lack of sympathy they have for you? Go back and look at your records at the destruction and devastation you have inflicted upon these armies and empires, and you will understand the kind of retribution they seek from you. To date your forces have only fought four major battles that you have lost. You have not yet lost any significant army or empire. Voluntarily disbanding the Trekkers does not count. So stop whining and fight like the general you purport to be.

Nick

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LORASIA PLAYER NOTICE

Hey Xee ofen da Bugs, me heard fromen friendly orcs. They sayen they like chocolate covered buggies. They also sayen they're real scared. We Goblins liken candy coated buggies ourselves. Society for exaltation of Xaati? What's that, inbreds who use Insecticide?

We going to diplo Gnollsees at Duchy of Hound. We asken permission to attack for now on. Gnollsees mad at us I guess. We give 1/2 loot if they let us party there. Well, if they won't comen party can't do. We liken fight bugs causen they're good eaten cepen for legs get caught in me fangs an mosquito bites makin me green skin breakout in rash.

Last battle me eaten too much candy bugs and stomach get upset. Me ok now, cepen for me foul breath don't seem to go way.

I say so,

Grog Foulbreath

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.

Akuda — Akuda Combine.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

I.R.A. — Imperial Red Armies.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.



SPECIAL TREAT — COD II

In response to a player's suggestion (repeated, over and over and over again — enough already!) we have compiled a list of the three largest Empires (in terms of gross population — no, Ogres and Trolls don't get a bonus for superior grossness) sorted by race. To avoid giving away any secrets the Empires are only identified by Name and the actual population figures are not listed nor are the populations compared between races thus the largest Kobold Empire could be double or half the size of the largest Goblin population. Player feedback will determine if this information is presented again or expanded (most Gold, herds, warriors, ships, wealth, warrior gs value, etc.). So let us know what you think. Please put your feedback on a 3x5 card to make it easier for us to file and sort the feedback. Races with less than three significantly sized Empires (1,000 people or more) are not listed. Data is from 6/30/05.

DWARVES

Dwarven Storm
Riah Keridom
Stonehammer

ELVES

Clarendon
Kingdom Of Elves
Elfheim

GNOLLS

Blood Fangs
Royal House Of Hound
Utilitarians

GOBLINS

Nilbog Nation
Psychedelic Babble
Gut Busters

HUMANS

Celtiberia
Abator
Molteni

KOBOLDS

Cuetzpallin
Tsiss
Drac Attack

LIZARA

Pisreaga
Komodo
Blood Glutton

ORCS

Heima Clan
Asphyxia
Orcish Anarchy

CENTAURS

Rhuidean
Houyhny Men
Knights Of Passion

SATYRS

Satyrs Of Snarlbrush
Beeteaters
Naxos

XAATI

Xaati Hive 1A1
Xaati Hive 1B1
Xaati Hive 1B3

XORG

Xorg Hive 1C1
Xorg Hive 1B1
Xorg Hive 1A1

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

WHAT'S NEW — COD II

To help celebrate our nineteen year anniversary on July 1st Duane has been lashed to his computer and forced to generate new program code. Despite his piteous mewling he is actually making progress. So far he has corrected some minor bugs in both the turn results and battle results print programs and made some clever new additions to the battle program. In addition four new troop types have been added. More is on the way including a new spell...

Debbie & Duane

