

# THE COSMIC BALANCE



Issue # 197

December 2002

## PANAGEANEWS

This month we begin in Western Panagea where the Tarakeen Forest saw some desperate battles. Outside the city of Galandir, Mutton Birds (Giants) smashed Silvanus' Sentience (Lawful Elves). Nearly a month later and 100 miles away, Red Troupe (Lyredh worshipping Elves) destroyed the small Snaykes (Lo-kee worshipping Lizara) army. The next day in the same vicinity, Disembowellers (Trimorph worshipping CSA Giants) and Bear Clan (Trimorph worshipping CSA Giants) ganged up to defeat the poorly defended Leftovers (Lawful AIM Giants). Several days later back at Galandir, Arn's Warriors (Chaotic CSA Giants) destroyed the remnants of Silvanus' Sentience.

Moving to the central region, the fighting began on the island of Mycenea outside the city of Phoenix where Vulture Legion (Chaotic Kodan Raman Gnolls) defeated the fleeing Firestorm (Lawful Terminator Humans). Three weeks later, Fedaykin (Lawful Terminator Humans) retaliated by defeating the fleeing Vulture Legion in a close and brutal but short battle (9,000 casualties in only three rounds of combat!). At about the same time and 200 miles out in the Numorean Sea, Bloodguard (Lawful Terminator Humans) destroyed the small Water Wolves (Chaotic LOOT Gnolls) fleet. Meanwhile, back on Mycenea outside the city of Mycene, Trekkers (Lawful Terminator Humans) and Wyraxian (Lawful Terminator Giants) teamed up to destroy 4th Maelstrom (Shhvooon worshipping SWARM Giants). A week later, elsewhere on the island, Smasher (Lawful Terminator Humans) defeated Cyclone (Shhvooon worshipping SWARM Giants).

Finally we move to the "olde worlde" — Eastern Panagea. The fighting commenced in the Lorian Forest where Howling Winds (Chaotic Kodan Raman Gnolls) and Moondogs (Chaotic Kodan Raman Gnolls) teamed up to defeat the lightly defended Trondheim Trading Co (Lo-kee worshipping Giants). At about the same time on the Crystal Plains outside the city of Narga Thum, Silent Covenant (Chaotic Kodan Raman Gnolls) launched a massive attack on the fleeing Thrill Kill Kult (Vampires), nearly destroying them and making off with several thousand looted sheep.

## LORASIANEWS

On the Isle of Quadro this month's fighting began with an assault on the city of Aztlan (Chaotic KIL Orcs) by Tonatiuh's Torch (Kobolds). A determined

defense drove back the assault but at a perilous price with few warriors left to fend off another assault. Two weeks later Dag Nabbitts (Chaotic ROC Ogres) attacked Tonatiuh's Torch but were repulsed in a close and hard fought battle. Meanwhile Seahawk (Cosmic Balance worshipping Gnolls) attacked and defeated the fleeing Skewed Scales (Kobolds). Several days later Tonatiuh's Torch resumed their assault on Aztlan and overwhelmed the remaining defenders.

On the Agerian Plain, Demora-Lizers (Cosmic Balance worshipping NWO Gnolls) defeated Thunder (Titans). Two weeks later the Gnolls launched a follow-up attack and almost destroyed the battered Titans.

In the Cambrian Range, Turlin's Helmhackers (Giants) ambushed the Dwarven Axes (Lawful HARM Dwarves). The brave though outnumbered Giants were soundly repulsed. More than two weeks later the Dwarven Axes launched a retaliatory attack and nearly destroyed the offending Giants.

In the region known as Malundia outside the city of Ez'zak, Calpulli (Kobolds) defeated Tennessee Titans (ACE Titans) in a close battle.

In the Pryma Forest outside Lotheria, War Mongrels (Cosmic Balance worshipping Gnolls) defeated Yellow Sect (Lawful Elves) in a lopsided battle.

## PANAGEARUMORS

A new stragic offensive against an important Kodan Raman supply base is about to begin!

The Terminators rule the seas!

Mycene has been sold! A dynamic new leader will ensure a glorious future!

LOO(G)T has reorganized and is about to launch a new campaign for control of Mycenea. The Terminators are doomed!

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Lawful forces are planning a strike at Narga Thum.

Beware the Tempest!

Where'd KIL go?

### LORASIA RUMORS

The Serpent of Cosmopolis grows hungry....

Is it true? Lawfuls rule! Chaotics drool? Neutrals run for cover?

Tonatiuh's Torch may be big but they have many enemies. Numbers matter, but who has the advantage?

The balance has shifted, who has the advantage?

Was KIL killed or are they just up to their old tricks again?

The Red Tide is forming.

Got a bug problem? Call an ex-Terminator.

### BULLETINBOARD

#### LORASIA PLAYER NOTICE

Halflings are our greatest threat.  
We tend to try and swallow them whole.  
This causes more deaths by choking than we lose in battle.

So chew your food! Each bite 32 times.

— Mantis to his troops

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#### LORASIA PLAYER NOTICE

As the cattle graze upon the plains  
The air becomes electric  
The ground begins to shake  
The sound becomes too loud to bear  
As the Lawful army begins to cheer

We march upon the level grass  
To make Chaotics fear our wrath  
And when the last Chaotic has come to pass  
They will know a Lawful has marched past

Then the people will argue, who was first  
To see the mighty army, Jaws of Thirst

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#### LORASIA PLAYER NOTICE

Experience is what YOU! get when the OTHER GUY! gets the loot.

— Mantis to his troops

#### LORASIA PLAYER NOTICE

Don't walk in front of me  
I may not follow  
Don't walk behind me  
I may not lead  
Walk beside me  
HARM has a friend in thee

Cebrecca Gayheart

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#### LORASIA PLAYER NOTICE

Age and treachery will always overcome youth and skill.

— Mantis to his officers

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#### LORASIA PLAYER NOTICE

Our doctrine of equality, liberty, and humanity  
Comes from our belief in the brotherhood of HARM

Through the Fatherhood of the Order of Law

Knaps Ughlot  
Patriarch of HARM

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#### LORASIA PLAYER NOTICE

To: Acme Sign Painters, Artist's Way, Port Royale

From: C#1914 Ulf Hagarsson, Chief, A#269 Scriptorium Novum

Below is the text of the 8 signs to be painted, for which you have already received material:

HUMANS!!

Tired of wasting money in low dives after a hard voyage? Tired of getting your veggies by scraping mold off hardtack?

COME JOIN SCRIPTORIUM NOVUM!

An exploration and scientific unit that sticks to dry land! We guarantee the earth will not move! (Unless you are drunk.)

If you can find the south yard and if you are or want to be a Lawful Human, we want you!

For new recruits we pay 1 gold and 1 beeve except for Crafters - 2 gold and Warriors - 5 gold.

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## LORASIA PLAYER NOTICE

B. Guile, half of what you spout is not true. And the other half is just flat out lies.

Smiley

+ + + + +

## LORASIA PLAYER NOTICE

Find a Halfling tribe. I'll find someone to eat them.

— Mantis to his scouts

## SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

### Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

### Lorasia (COD II)

A.C.E. — All Chaos Explorers.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

I.R.A. — Imperial Red Armies.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.



## COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

[http://groups.yahoo.com/group/conclave\\_gathering/](http://groups.yahoo.com/group/conclave_gathering/)  
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non- members alike:

[http://www.neosoft.com/~lanza/Main\\_Page\\_ICON.htm](http://www.neosoft.com/~lanza/Main_Page_ICON.htm)

If you want information on CTF2187 check out the following:

TALES OF CTF2187: A great new site by Shannon Muir that contains the best of her game related fiction and more! Check it out at:

<http://members.aol.com/shannonlisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/group/ctf2187>

He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All

sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one “batch” mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

### **WHAT’S NEW — COD I & II**

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: “The Best Of The Cosmic Balance” covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

### **SPECIAL ANNOUNCEMENT**

We are rapidly approaching Issue #200 of the Cosmic Balance. Clearly an important milestone and certainly worth celebrating. So.... what can we do? How about making it an ALLIANCE SPECTACULAR issue? What we would like is for every active alliance to send us a Player Notice about themselves discussing such things as history, goals, conflicts, whether or not you are recruiting new members, who to contact for more information and perhaps a list of the alliance leaders. If you have a graphic image you would like posted along with the notice, send it in (if previously published let us know).

That’s a good start, but how about MORE! Since it has been 200 issues, how about some reflections/remeniscences about your favorite COD moments? Perhaps a glorious battle or a comical encounter, a favorite poem or a most treasured ally. Write up a Player Notice and send it in!

Of course we don’t expect you guys to do all the work. We will include some special material as well.

So lets all work together and make issue #200 the biggest (gulp!) and best ever!

Note: All materials intended for Issue #200 should be clearly labeled as such otherwise you just don’t know for sure when it will appear.

### **SPREAD THE WORD**

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It’s a great way to recruit a friend into the hobby.

### **REMINDER**

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.

### **SPECIAL OFFER**

To help celebrate the holiday season and reward you, our loyal customers, for your dedicated and enthusiastic support we have the following special offers: Send in a single check for \$50.00 or more for your CTF or COD account which is received by AGE during the month of DECEMBER and we will deposit that money plus an extra \$4.00 in game credit into your account. That’s right, an extra \$4.00 FREE. Or, if you prefer, we will send a FREE copy of the COD (I or II) Rules or CTF Basic Rules to a friend of yours as a holiday gift from you. If you include a card, we’ll send that along with your gift. It’s just our way of saying Thank You! [Note: This is a “Cash Only” Bonus (which includes checks, Money Orders and the like) but does NOT include payments made by Credit Card.]

Happy Holidays!

Debbie & Duane



**Happy Holidays!**