

# THE COSMIC BALANCE



Issue # 192

July 2002

## PANAGEANEWS

The bulk of this month's fighting occurred in Western Panagea where we begin....

In the Elderwood Forest, Wolf's Star (Zraxxut worshipping LOOT Gnolls) defeated Shadow Fire (Lawful Terminator Humans) and Knights Of Red Ax (Shargash worshipping LOOT Minotaurs) butchered the defenseless Jackson Hole (Lawful Terminator Humans). Nearly three weeks later, Knights Of Red Ax destroyed Dominion (Lawful Terminator Humans).

In the Tarakeen Forest, Disembowellers (Trimorph worshipping CSA Giants) defeated the fleeing Destroyers (Lawful Terminator Humans). Just over a week later the Destroyers were hit again with similar results, this time by Lobo's Moon (Zraxxut worshipping LOOT Gnolls).

In the Krinthian Sea, Thunder (Lawful Terminator Humans) destroyed Pond Scum (Chaotic Kodan Raman Orcs) in an unusually decisive naval clash. The victorious Humans captured a number of ships in addition to the usual food, herds, etc.

Moving to the central region, on the island of Mycenea, Smasher (Lawful Terminator Humans) defeated the fleeing Cwmni-Coch (Wicca worshipping CSA Elves).

## LORASIANEWS

On the Nulean Plain, Bad Blood (Humans) completely destroyed the smallish Praetorian Guard (Lawful Elves).

In the Anvil Mountains, Parisean (Humans) defeated Triffid Attack Force (Elves).

On the Agerian Plain outside the Goblin city of Isengak, Demora-Lizers (Cosmic Balance worshipping Gnolls of the New World Order) destroyed the tattered remnants of the Black Widow Brigade (Trolls).

In the Cambrian Range, Shadowmane (Lawful Centaurs) and Tonatiuh's Torch (Kobolds) teamed up to attack Gesellshaft Narren (Lyredh worshipping Giants). Despite being outnumbered by more than 3-to-1 the Giants gave a good account of themselves, barely winning the first battle and only slightly losing the second. But of course since they are Giants with a slow growth rate, losing a third of their force makes for losses that will be hard to replace.

Four days later and 100 miles away Boulderdash (Lawful Titans) defeated Headbangers (Trimorph worshipping Dark Elves).

In the Pryma Forest outside the Elven city of Lotheria, Bad Blood (Humans) smashed the weak Sticks 'n' Stones (Lawful Guardians Halflings).

The next day the Halfings suffered another costly defeat, this time at the hands of the Knights Of Malta (Shhvoon worshipping Humans). The hapless Halfings are now all but defenseless and are not expected to survive another attack.

## PANAGEARUMORS

The New Blood has taken 2 cities already! Which one is next?

The CSA has been revitalized with the return of one of its greatest heroes!

I hear Xanthor smells like lavender.

Crappy hasn't been seen around for a while. Some folks think he's been made Nick's new love slave.

The Kodan Raman has stomped the Terminators back to the stone age.

The Great Wizard Wendell has secured his seat of power and now awaits all challengers.

There is a cave high in the mountains where can be found untold riches, or perhaps just a really good barrel of wine.

## LORASIA RUMORS

Is it true there is someone who is worried about the CW? Let's check the rumor mill and see...

Is it true that A.C.E. has a traitor that will talk for a price?

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C.A.T. - Cowards And Tattletales

If you turn Red Rum around, doesn't that spell MURDER? Hmm...

C.A.T. is too STUPID to be called terrorists. They probably couldn't spell it anyway.

I heard that B. Guile was called out for a one on one battle but declined. Could he be showing his true color? Yellow...

ICON — I hear yet another one will be soon gone. How bout that?!

The Warlords of Acronyms have added Tlatoani to their list for being an SOB.

The word around the tavern says HARM is teaming up with NWO to reduce ICON strength both politically and militarily. Will they attack them? I hear it's only a matter of time...

Word is the formerly ferocious Fetid Flesheater, of Spider's Wort, is now known as Mrs. Tlatoani. That's the ONLY reason Spider's Wort still stands.

I heard GN left Port Royale so fast when they heard certain visitors were coming to town that they left their undergutchies where they were camped. It was no loss though. They were too stained with doo-doo to be of further use.

Cosmic Balance worshipers are uniting to change the face of Lorasias. As they go — so goes the tide of power.

You've heard of the Firestorm. Have you heard of the storm that begins with "S"?

I.R.A.: I Run Away

H.A.R.M.: Has All Retarded Members

The I.R.A. is the neutral arm of H.A.R.M. as Triad was the neutral arm of G.O.D.

### **BULLETINBOARD**

#### LORASIA PLAYER NOTICE

Hail and Good Cheer to All!

Let it be known far and wide, from sea shore to mountain top, from city and town to cave and dungeon that Ranger Krull Kil-Darren C#1747, Commander of the Order of Neptonics A#401, has raised the banner to the alliance of Heroes and Raving Maniacs (HARM), which shall fly proudly next to the banner of the Order of Law and Lord Arky, as scribed and sung by the Bard Lucky Kil-Darren C#1767.

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#### LORASIA PLAYER NOTICE

Hey, Tlatoani,

Me not sure why you put Ratt Skinners on yer hit list. 'Cause CAT didn't put us on their list, dat makes us CAT? Didn't you read CB 190 where I say attack in city no big deal. That no soun' like CAT member. We also not ROC as I mentioned in CB 190, da one you apparently didn't read. Hmm... me no understand Kobold logic.

With dat said the fine Ratt Skinners scribes stay up all nite an put together list too. Here it is:

1. Tonatiuh's Torch
2. Any juicy army with lotsa herds

By da way, are we on yer sea horse friend's list, da Shadowmane Centaurs? If so, we can add 'em too. Me like sea horses though! When Ja'Kil was young had fish bowl with lotsa pretty sea horses. Then Ja'Kil got hungry an ate 'em. I miss those little sea horses.

No whining here... If you looking for a fight ya found one!

Ja'Kil

A#216 Ratt Skinners an' friends

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#### LORASIA PLAYER NOTICE

I, Jarvis C#1149, of the Human army known as Eternal Servants #316, and right at this moment in Lotheria say to the coward known as "B. Guile" COME OUT OF THE SHADOWS WITH THE REST OF THE COWARDS WHO FIGHT THEIR WARS WITH THE PEN. I am of the alliance you think you know, known as "n.W.o.", NEW WORLD ORDER. We hide from no one and we walk the true path, and soon when you come out of your little cave we shall introduce you to that path, and we shall also introduce you to the ground.... Show yourself, COWARD!!!

If you don't have anything to hide I would think you want attention as active as you are with your words. Unless that is due to your lack of skill with a weapon, or was your male parts taken from you when you were young? Are you neutered? Don't be afraid, little man.

Jarvis

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#### LORASIA PLAYER NOTICE

HEY, anybody notice all those HARMamaniacs down at Angonheim at Angonheim? And what are they doing with all those ships? And where are they goin'?

Niki Twotimes

LORASIA PLAYER NOTICE

Tlatoani,

You're right. 5,000 g.s. is not enough. I'll up the ante to 20,000 g.s. That still wouldn't be enough. No amount would be enough as the army which destroys your "pitiful" Kobolds would have to be close enough to hear your incessant sniveling. Since you NEED to constantly refer to past CB Archives to prove you might be right about an insignificant moot point which next to no one cares about, this lets me gain insight into your character, or lack of. Your words have no iron. You are a dolt and hope to hide your pusillanimous nature behind a pseudo-intellectual facade. You have a loud bark but honestly put, you are a dog which won't hunt.

Yes, I know Tonatiuh's Torch is a large 5,000 plus Kobold army and that you have Shadowmane, another 2500 Centaurs with you. But since you are in reality a sheep leading an army of wolves... Where I on the other hand am part of a group which has wolves leading wolves... go figure! You are strutting and crowing right now. Cock of the Walk. But when I come for you, and I AM coming, will your false bravado save you? You and I both know the answer. As for all the trite innuendoes and clever fanfare, let me just say this so all of Lorasias can look back in the Archives and remember my words of IRON: "Before the next trimester you will taste defeat so soundly that you will run away rather than answer my call to battle."

B. Guile  
Homeland Defense Minister  
C.A.T.

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LORASIA PLAYER NOTICE

The I.R.A. is still looking for new and veteran leaders to join its call to arms. The Imperial Red Armies represent those who feel the war between Law and Chaos is a waste of effort. All sides must exist, but as those in the middle we will no longer stand aside and let others use us. As Law is the White, Chaos is the Black, we are the Red in politics on Lorasias.

The Red stands for the masses that have been oppressed by tough Lawfuls. For the masses that have been ravaged by savage Chaotics. And especially for those who have been taught that being Neutral means being passive.

The Red Banners are rising all over Lorasias. If you are of a Neutral race or Empire and wish to fight for what is justly yours, then the I.R.A. is for you!

Please diplo C#2402 Hakkon or A#224 Scarlet Knights with membership request.

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LORASIA PLAYER NOTICE

Greetings peaceful denizens of Lorasias,

The following armies are now on "THE LIST" of known terrorists:

A199 Kosmos, A304 Blackheart Mob, A365 Believers of the Way, A283 Blood Rune, 1st Legion of Fang, and A485 Krull.

Since Tlatoani was kind enough to bring it to our attention, A485 Krull is an "undeclared" army which recently attacked an innocent at Port Royale. Of course all the recent attacks were sponsored by Tlatoani so since Tonatiuh's Torch, Shadowmane, and Krull are all undeclared and since Krull was left out to dry when TT and SM beat feet to Spider's Wort and left Krull to hold the bag. Krull is guilty by deed and more so by association. Another case of a Taltoani DISPOSABLE ALLY.

On another note, CAT hereby removes the entire HARM alliance from the terrorists list. Due to cooperation and a return to their strong moral values, HARM has been placed on probation pending continued behavior. HARM has Celeborn to thank for their redemption.

As the CLOC now totals 18 and more expected soon, the effects are being felt on a large scale. With the Lorasian Trade Compact in full effect terrorists have begun in-fighting. Informants have come forth pleading for safety in exchange they have provided CAT with valuable intelligence. As CAT rapidly passes their intelligence gathering phase, we will soon send large coalition forces for mass combat with the terrorists. Soon...

B. Guile  
HOMELAND DEFENSE MINISTER  
CAT

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LORASIA PLAYER NOTICE

Now that I'm on your list, C.A.T., I am so scared my knees are knocking. Not really because what has C.A.T. done? Nothing. Whoever you are you are just a big bag of wind. You talk the talk but can you walk the walk? You will always see my banners flying so you'll now where I am. As for CAT banners or who you are?? Don't know, don't care. I think you are some Chaotic who is acting like a cat and is hiding sleeping somewhere! So if you can't state who you are, shut up!

C#1311 Anfauglir  
A#412 Jaws of Thirst  
H.A.R.M.

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LORASIA PLAYER NOTICE

TLATOANI,

By this time I'm sure you know who "HE" is and I'm certain you do give a damn as "HE" is living in your digs! And of course all of Lorasias will see you as the true coward you are when you don't face "HIM".

By the way, you once asked me to name my army and number. It is A#198 Kobolds of the Seize. You mumbled something about killing the C.A.T. and gutting me etc. Well in case you REALLY wanted to find me, I'm at AZTLAN! I'm sure you remember the location: 21-18. It used to be yours until "HE" confiscated it. So whenever you're in the neighborhood stop by, we'll do lunch. Oh, and all that tough talk, save it for the locals who don't know that you're all bark. I'm not one of those weak armies that you've padded your reputation with. As soon as I get finished sacking Aztlan and defiling your palace I'll be on your trail!

It's a shame you did not secure your supply lines, left your flank exposed, relied on old intelligence, didn't scout your enemies and so many other poor command decisions. But, one must expect that from an "AVERAGE" leader. You can still surrender. There is a job open cleaning the latrines! Especially for a Warlord of your experience. Mwaaahaha! So TLATOANI MOCTEZUMA, known leader of terrorism, what will you do now?

(From the Palace of Aztlan)  
B. Guile  
Homeland Defense Minister  
C.A.T.

+ + + + +

LORASIA PLAYER NOTICE

KIL ANTHEM

Kobold blessed Koboldia,  
Land that I own  
See me seed her, then bleed her  
Call your bluff, take your stuff, pick your bones.

Anvil Mountains, Grimwood forest,  
Southern Jungles, Northern plains.  
We'll raid your animals,  
then burn your homes.  
We'll raid your animals,  
then burn your homes.

+ + + + +

LORASIA PLAYER NOTICE

Tlatoani: A hole in the ground waiting to be dug.

Back in Black

+ + + + +

LORASIA PLAYER NOTICE

HEY, Tlatoani whatcha doin at Spider's Wort Spider's Wort? You ain't REALLY takin nothin nothin. Them Giants what whoomped youse are about 500 miles southwest to youse to youse. Youse guys are headin the wrong way. Now that I think about it, maybe not maybe not.

Niki Twotimes

+ + + + +

LORASIA PLAYER NOTICE

CLEM: "I'm tellin' the truth, Lem! They wuz dancin' bugs!"

LEM: "Aw ga'on. Yer drunk agin, aintcha?!"

CLEM: "No I haint drunk ya der fool! I wuz jist tekin' this har orc scele when I see'd 'em!"

LEM: "Whal whut did they luk like, Clem?"

CLEM: "They wuz BIG! An' they was hunnerds uv 'em. They wuld tek two steps then jump in the air. Then do a little spin and a hop. Jist like them dancing elfs we kilt up near Hap's place. I tells ya, Lem, I'm scairt. I'm so scairt that I'm moving outta town. And you should too!"

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LORASIA PLAYER NOTICE

HEY, Prester man that sure was a great lesson in history in history. But I skipped a lot of that jazz, not my style my style. Onliest thing is you got it all wrong all wrong. Them WINDRIDERS youse guys whacked aint and never were KIL. They didn't even know nothin about KIL, ICON, or no pact no pact. A little bird told me the straight skinny straight skinny. KIL picked 'em out of a hat to use as a sort of smokescreen a smokescreen. So youse guys get the tale from KIL, a real bunch of boy scouts boy scouts and on their say-so you whack a mark that's as clean as the driven snow. I guess that does make you a patsy and a terrorist to boot a terrorist to boot.

Niki Twotimes

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LORASIA PLAYER NOTICE

To: All Necromancers  
From: C#2508 Pentax, Necromancer in Training

I'm seeking contact with other Necromancers to exchange spells and other information on our undead world. Please contact me via diplo so we can set up an undead information exchange.

LORASIA PLAYER NOTICE

Our Turn

You were mean, you were bad  
Your actions make us really mad.  
You plucked off our wings  
and other hangy things.  
You stomped our little head  
till we were laying dead.

Now it's our turn.  
Now it's our turn.

We'll cover you in chocolate  
We'll make you candied jelly.  
We're gonna feast on you  
and fill our belly.  
You used a piece of glass  
and it really fried my... butt

Now it's our turn.  
Now it's our turn.

Back in Black

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LORASIA PLAYER NOTICE

To: Guile, CAT's Minister of Homeland Defense  
From: Lacewood, CW's Minsiter of Diplomacy on  
Cont. II

I think I finally understand what you're up to Mr. "B.Guile"/"Mr. Player" : You're a front for the Chaotic armies losing their battles around Balen's and Port Royale. You can't win battles in the open, so you hide under a self-touted, tough no doubt spurious, mob and pressure the honest merchants of Lorasias into joining your little clique of misguided fools. I sincerely hope those seeking peace and commerce don't fall prey to your dishonorable guile, Mr. B. Guile. All intelligent merchants wishing to stay out of the fighting will of course ignore your drivel and carry on about their business. But for those who are still green might not know that CAT really stands for Chaotics And Terrorists. The newcomer will not have been privy to the pack of lies you pass off as the "LorAsian Trade Compact". I'm calling your bluff. Let's see the list of cities who will refuse trade from the armies on your "to get list" (not to mention the entire membership of HARM!).

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LORASIA PLAYER NOTICE

Halflings: Meals on heels.

Back in Black

+ + + + +

LORASIA PLAYER NOTICE

To: B. Guile

You say to me that I don't follow City Leader laws. Well I am Lawful and I do follow City Leader laws. I just rebuilt a road for a City Leader. In another city I treated the whole city to a feast and a rededication to Law ceremony. I follow the ways of Law and the Lawful City Leaders' rules. As for other cities, why should I follow them? Your Chaotic armies come into Lawful cities and attack and don't follow City Leader laws. Just look at Angels of Death. They came into Angonheim with their banners furled and attacked Amazing Grace. If that is not a terrorist act, what is?

C#1311 Anfauglir  
A#412 Jaws of Thirst

P.S. You say anti-terrorism forces are already deployed in my sector, 41-16. The only other armies that are new in that area are A522 Horns on the Wind (Minotaurs, Chaotic) and A#442 Storm Horns (Minotaurs). These were both navies. Are these the C.A.T. forces you were talking about? Or do you mean A#261 Angels of Death (Orcs, Chaotic)?

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LORASIA PLAYER NOTICE

Let All Lorazia heer me!

I am tha won tru GOD of Chaos. I give ewe the word now! Lawfools, get up frum yore nees and stop prayeeng and worship me. I have killed yore gods! Thare iz nowon mitier then me.

I have sent armees of KIL to take sitee of Aztlan (21-18) bekaus I could! Az you reed this my kobolds loot it. To TLATOANEE the coward I say this, "Cum and fite me. Kill me or I will tortore everywon in yure sitee than I will raze it! Than I order all KIL armees to kill all newtral end Lawfool armees they find everwhare and this much blood be on yore head!"

All Lorazia trembell frum my words. They no that God of Chaos speak with IRON in words. Tlatoanee clame to bee grate warrerer, I say he grate mowth! FASE ME AT AZTLAN or be nown as grate coward!

To everywon else I say no longer speak my name or I will kill badley. Only speek name of Kobold Khan when pray. Dyin' time soon be neer for enemees of KIL. Much blood run like rivers.

KIL armees wait to die. Happee to dye. Watn too dye! Kobold Khan say OK! That is all!

So say I,

C419 Kobold Khan  
GOD OF CHAOS

LORASIA PLAYER NOTICE

To: B. Guile

Just a thought...

It has been my experience in traveling across the vast lands of Lorasias that those who speak the loudest against something are usually speaking loud to divert attention away from their own past indiscretions.

I can't say that this is what's at work here. I can only say that it might explain your lack of seeking to identify your army for coming up with such a brilliant plan.

Are you hiding from your past?

From a Casual Observer

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LORASIA PLAYER NOTICE

To: C#107 B. Guile

From: Knaps Ughlot, Patriarch of the HARM Alliance

Your decision to place the HARM alliance on CAT's list has caused quite a stir around the camps of HARM. I must say Mr. B. Guile, Please Stop! I'm beginning to get really concerned. I'm having a difficult time controlling my men. Every time I bring up your threatening all the members of HARM, my men begin to shake. Some very violently and other so uncontrollably that I can't get them to do the simplest of chores. What am I to do? The last time I brought up CAT's threats some of my men were so out of control that they began to cry. Do you know what it's like to see grown men crying, Mr. B. Guile?

I can't take it! Why? Why are you doing this to the HARM alliance? What did we do to you? I now seek your help in removing HARM from CAT's list. How do I go about it? Please assist me, Mr. B. Guile.

If this goes on much longer I won't have any need for my Bard. The treat of CAT to HARM causes my men to laugh so uncontrollably that they're often rolling around on the ground in tears because they can't stop themselves from laughing. It seems like I'm the only one around here who takes you seriously.

So please, Mr. B. Guile. Please stop! Hmmm! Ha! Oops! I'm sorry about that. Hee hee. Mmm! Ha! Ha HA! HA! Ooh! Ooh! Ha! Ha! Oh my I'm crying. Sorry! Ha! Ha! Hee hee! You're so funny. I can't stop! Ha! HA! HA! Oh oh. Please stop! Oh! Oh! Ha! Ha! No more big bad CAT stories attacking HARM! HA! HA! HA! Hee! Hee! Oh! Ha! HA!

+ + + + +

LORASIA PLAYER NOTICE

Before anyone else makes a fool of himself, I thought I would write about the situation at Spider's Wort. Bentpaw contacted me recently and threatened to use his uncommitted empire to attack my city because I drove Fetid out of Lorasias by capturing Spider's Wort. Apparently, his RoC ally forgot to inform him about my decision not to "drive him out of the world." What's really amusing about this situation is the fact that this decision was made weeks earlier. It took Fetid almost two weeks to inform his "allies". By that time, it was too late. Bentpaw had made the above threat to me. Next time, check with your ally before assuming anything. Then, you won't be making an ass of yourself. Speaking of asses, someone from the other world of Panagea became one of those animals also. He assumed the worst without checking the facts. Is there some sort of brain addling contagion affecting Chaotics in either world?

The concession at Spider's Wort will probably be the first and last time I'll be nice to any Chaotic. My allies were unhappy with my decision. And the Chaotics are not worth the effort being nice to.

Death to our enemies,

Tlatoani

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LORASIA PLAYER NOTICE

Tlatoani

I see you have added my own as well as A#154 Schwerpunkt to your list of CAT armies. We are not now, nor have we ever been, part of CAT. I don't know about the Goblins but none of the other armies you listed are part of CAT.

I do believe you are a murderer and I don't have a problem with people putting you on a hit list due to your crimes. You attacked my allies and I attacked you for it, now you call me a terrorist. You remind me of another terrorist, YouSure AreFat, who sends his own people out on one-way missions to kill civilians. When he is attacked for doing this he calls the attackers terrorists.

Kundig  
Gesellschaft Narren

+ + + + +

LORASIA PLAYER NOTICE

Hey Arkynsword!

You are Bardus dum contionabundus.

## LORASIA PLAYER NOTICE

### Anti-Hero

I aint no anti-hero and I'm  
not going to stand here and wait  
I'll pull the wings off the  
eagles and eat the soft meat.  
You're watching us, just  
watching us as we rise up  
and fly awayyyy.

### Back in Black

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## LORASIA PLAYER NOTICE

To: Tlatoani  
From: C#153 Bentpaw — Reign of Chaos

The RoC is not part of CAT. We were offered membership but turned it down. All our attacks "over the past few months" (and Gesellschaft Narren's) at cities were against declared enemies (Burial at Sea and The Guardians) or those who had just attacked us (you and K-9 Knights). We did no raiding or terrorist activity. You seem awful touchy about HARM. Are you a de facto HARM member as you were a de facto member of the Guardians?

Why do you insist on including non-warriors when you give battle statistics? GF had about 400 troops. The rest were noncombatants. 20 to 909 SOUNDS a lot nastier than 20 to 400, especially when you leave out that the Centaurs are 1/3 bigger, had a significant advantage in bonuses, and outnumbered them 6-1. I imagine that all-cavalry thing has got to be helpful as well.

## WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

## SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

## SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

### Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

### Lorasia (COD II)

A.C.E. — All Chaos Explorers.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

I.R.A. — Imperial Red Armies.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

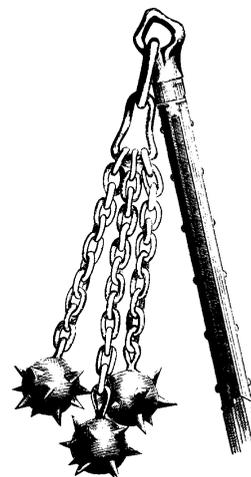
R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

## REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player

Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.



## COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

<http://groups.yahoo.com/groups/conclavecodiichat>  
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>  
<http://communities.msn.com/CODIandIIChaoticForum>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non-members alike:

[http://www.neosoft.com/~lanza/Main\\_Page\\_ICON.htm](http://www.neosoft.com/~lanza/Main_Page_ICON.htm)

If you want information on CTF2187 check out the following:

TALES OF CTF2187: A great new site by Shannon Muir that contains the best of her game related fiction and more! Check it out at:  
<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Beserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/groups/ctf2187>

He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). Check it out at:

<http://www.ageforfun.com>

## SPECIAL ANNOUNCEMENT

As mentioned last issue, postal rates are again on the rise. Beginning June 30th the new rates will be:

First Ounce	\$0.37 (up \$0.03 — +9%)
Each Additional Ounce	\$0.23 (no change)
Priority Mail (1 pound)	\$3.85 (up \$0.35 — +10%)
Priority Mail (flat rate)	\$3.85 (down \$0.10 — -2%)
Express Mail (1/2 pound)	\$13.65 (up \$0.80 — +6%)

Note: These are just the rates for things most commonly used by our customers. For more rate information contact your local postmaster or check out: [www.usps.com/ratecase](http://www.usps.com/ratecase)

## COMPANY NEWS

As you know, AGE accepts credit/debit card for payments to player accounts. Lately there seems to be some confusion over our policies so to clear things up....

1) The fastest way to send payment is to fax in the Credit Card form. This can be downloaded from our website or we can mail you a copy. A faxed copy can ONLY be used for a one-time payment.

2) The easiest way to pay for your turns is to use the Credit Card form to setup a recurring charge which basically means whenever your account falls below \$20 we will automatically charge your credit/debit card the amount you choose (normally \$20 or \$50) to avoid any problems/delays with your turns. You can cancel the recurring charge at any time and if you decide to stop playing, any unused funds will be credited back to your card.

To setup a recurring charge you MUST mail us your signed form. Our bank/processing center objects to photocopies or faxes.

Note: The AGE account holder does not have to be the person who owns the credit/debit card. So if you can convince your wife/brother/uncle/whoever to pay for your turns this is a great way to go. Obviously get their permission first and be aware that in such cases we mail out two receipts, a deposit receipt to the AGE account holder (player) showing how much money was placed in his/her account and a debit/charge card receipt to the card holder so that everyone is clear on what occurred and when.