

THE COSMIC BALANCE



Issue # 190

May 2002

PANAGEANEWS

This month we begin in Western Panagea where the fighting was the fiercest. Much of the action occurred on the Illyrian plain. At the city of Andar, Wolverine Psychos (Chaotic Kodan Raman Gnolls), Rick's Reserves (Chaotic Kodan Raman Gnolls), Lomorian Wolf Pack (Chaotic Kodan Raman Gnolls) and S.F. Giants (Chaotic Kodan Raman Giants) teamed up to smash, but failed to destroy, the resolute Knight Riders (Lawful Terminator Centaurs). A month later Wolverine Psychos launched another attack, this time an ambush against Mithril Guard (Lawful AIM Humans) as they entered the sector. The Dwarves were badly mauled in the fighting.

Moving to the city of Hampton we saw a series of attacks starting with Silver Arrows (Trimorph worshipping CSA Elves) defeating Vortex (Lawful EGA Elves), Urotsukidoji (Lo-kee worshipping CSA Humans) defeating Hemlock (Lawful EGA Elves), and Shudan No Nikko (Lo-kee worshipping CSA Humans) defeating Nasties (Lawful EGA Elves).

In the Tarakeen Forest, Disembowellers (Trimorph worshipping CSA Giants), Black Company (Trimorph worshipping CSA Giants), and Grave Robbers (Trimorph worshipping CSA Giants) mauled the fleeing Leftovers (Lawful AIM Giants).

In the Elderwood forest outside the city of Altheria, Lupine Legion (Chaotic Kodan Raman Gnolls) destroyed 31st Rainbow Div. (Lawful Humans).

In the Eastern region, Silent Covenant (Chaotic Kodan Raman Gnolls) destroyed the smallish Corpse Grinders (Lawful Dwarves).

Finally, on the Krinthian Sea, Thunder (Lawful Terminator Humans) nearly destroyed Pond Scum (Chaotic Kodan Raman Orcs).

LORASIANEWS

In the Cambrian Range, Audacious Elite (Lawful HARM Humans) attacked and destroyed Death's Sacred Band (Cosmic Balance worshipping Vampires).

On the Nulean Plain outside of Port Royale, Shadowmane (Centaurs) destroyed Grinning Fist (Chaotic ROC Gnolls). At about the same time Krull (Kobolds) defeated Pride (Trimorph worshipping ICON Humans). A hundred miles away, Ratt Skinners (Shhvoon worshipping Goblins) destroyed Wolf Pack (Trimorph worshipping TRIAD Gnolls).

On the Agerian Plain, Blood Rune (Chaotic Orcs) defeated Gnollo Condottiere (Gnolls).

Fenway Island saw what is perhaps the most dramatic of this month's battles as Tonatiuh's Torch (Kobolds) bombarded the Town known as Spider's Wort (Chaotic ROC Hobgoblins). Apparently just a probing attack, the Kobolds' vast numbers of missile troops helped to ensure victory in the engagement though their light artillery train (only Ballista) meant that the city fortifications remain strong and the defenders, though weakened, are still numerous.

PANAGEARUMORS

Malfoy has allied with the "young guns" increasing their power and growing prestige.

What the heck are "Tarn Wires"?

The city leader of Andar has been assassinated. The first such attack in a long time for Panagea.

The Wild West is about to get more wild as a new wave of attacks is about to begin!

The Terminators have established a secret base in an old but little used underground city. A great source of gold, this one they intend to keep.

Dragon-riders? Who's got dragon-riders? Where can I get some?

LORASIA RUMORS

We see that a new (or is it?) marauder has joined the realm. Welcome NWO, or should we say, Pawn of ICON!

ICON is dead, let's face it. But who are these HARM boyz?

Who give's a herd animal's droppings about an inn with red rum?

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ACF stands for: TERRORIST LEADERS!

The Onlooker is actually Tlatoani's Grandmother.

Sometimes "Taking out the trash" can be a dangerous job!

ICON is declaring the region around Kaffa as a free trade zone, AGAIN!

HARM, Heretics And Rogues Masked.

Knaps Ughlot has Chaotic parents.

KIL armies are massed at the Crack Of Doom and will soon enter Panagea.

Anyone seen Tonatiuh's Torch? Must have been disbanded into another army like so many other Chaot... I mean neutrals!

C.A.T. has Lawful members who tire of terrorist attacks.

ICON supports C.A.T. with military aid.

HARM has requested membership into C.A.T. but was denied due to large terrorist involvement.

CW asks for more terrori... I mean neutral members.

HARM has begun to take over armies. The cancer is growing. Is there a cure?

A small herd of horses were seen on the road at Port Royale. All attempts to capture them failed. The horses, ten in all, played in the surf for a few hours and then galloped off at incredible speed down the road from whence they had come.



BULLETINBOARD

PANAGEA PLAYER NOTICE

Hear Ye! Hear Ye! Hear Ye! Greetings to all. As of today let it be known to all throughout the land. The alliance of "Society of Neutrally Allied People" (S.N.A.P.) hereby officially declares its neutrality, with all former ties, treaties and alliances with other armies null and void. I, Ridare Hart-Bowman, am the new leader of S.N.A.P. and believe in honor and from what I have been informed of in the recent past S.N.A.P. was not run the way it should have been. I hope that all those that this effects will understand my desire to truly walk in the presence of the deities that protect those of us who choose the center and true path.

All those who wish to contact me to discuss their views and beliefs, and/or render assistance to what amounts to a new and honorable Empire, please feel free to do so. All we really have when it is said and done is our word and my Word is one of HONOR.

NEUTRALITY and a NEW BEGINNING!!!

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PANAGEA PLAYER NOTICE

How To Overthrow Your Warlord

I once took over a group of Goblins that had Poor and Desperate Morale. I decided they needed a change of leadership so I picked a new leader who set out to take over. He bribed the original leader's guards, tied him up, doused him in oil and set him in a trebuchet. He then proceeded to give a speech to the Empire in which he told them that: 1) He was now in charge, 2) The old leader was leaving (the signal to light and fire the trebuchet) and as the old leader flew flaming across the night sky 3) Anyone that wanted to join him could step right up.

They loved it! It was the only time I ever got a morale raise with a change of leaders.

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PANAGEA PLAYER NOTICE

As the On-Looker I have noticed in the CB that there are several alliances that do not put notices in the CB. Why is that? Could it be that they have a problem with reading and writing? Or maybe they cannot figure out what to say that would not make them sound bland or unintelligent! GOD, ROT, SOB, FRC, KIL, NWO, and ACE. Do you think by not bringing notice to your alliances that it would allow you to go on about your daily duties without being noticed? Several alliances are always in the CB. ICON, CW, and ROC. Could it be that they are just parrots that like to hear themselves talk? The loudest sound ever heard is silence. I think I'll stay on Cont II so I see why everyone is being so secretive.

See you in the trenches.

LORASIA PLAYER NOTICE

To: ACF, CAT, ACE, CW, FRC, HARM, ICON, KIL, NOW, ROC, GOD, ROT, SOB, MIC and KEY, etc.

The following is a submitted announcement from WAA. We of the WAA, Warlords Against Acronyms, hereby declare war on anyone with an annoying use of the initial letters of words to form their group. We are against anything than anyone does. We are also against those who are against what anyone does. We have no clue what to do so we are picking fights to give us a purpose. It makes us feel good and the toys and lunch pails with our acronym will be hitting the shelves really soon!

If there is no saber rattling, then we are against all those not rattling sabers or those against those who are not, not against rattling sabers. And it goes without saying that we are many, all of course controlling or at least having picked up without having to spend the time to develop old armies with countless troops, bonuses and spells. Do I need to say that we are (of course) afraid of no one, and are actually against those who are afraid of someone as well as those who are not. Yet, it also goes without saying that we will not reveal enough information for anyone to know who we really are (we are against that too!).

So, prepare for our ultimate, righteous, and most macho wrath, of course ASAP...

Casually observed by an onlooking garbage man, seen watching in the trenches, or COOGBWITT

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LORASIA PLAYER NOTICE

Due to recent events in Lorasias, C.A.T. hereby places the entire membership of the HARM alliance on the list of wanted terrorists in Lorasias. For not only giving aid and harboring known terrorists, but for allowing known terrorists to join HARM they are now to be treated as terrorists and shall suffer the same fate.

At the behest of the city leaders of Lorasias, C.A.T. also adds to the growing list of known terrorists the following armies: A#219 Skewed Scales, A#234 Ez'zak Pochteka, A#259 Aztlan Maechales, A#309 Facilitators, A#472 Ixataca, A#656 Blood and Sweat, A#371 Peaceful Traders. The aforementioned have been accused of rendering aid to known terrorists. They will have the right to have their cases heard by a military tribunal and if found innocent, their names shall be exonerated and removed from the list of wanton criminals of Lorasias.

Due to "ANY" pleas for mercy and the lack of cries of injustice, C.A.T. has proven beyond all reasonable doubt that the known terrorists of Lorasias are indeed guilty as charged. Their lack of remorse and devious attempts to try and turn the tables upon C.A.T. and the city leaders of Lorasias (the real victims in this tragedy),

shows their lack of any moral fiber and low character of the terrorists. Rather than deny their guilt, they simply tried to point out the fact that there were many more terrorists which had not been named to the current C.A.T. list. There is obviously no honor among thieves, mangy curs, or terrorists.

In a related matter, C.A.T. agents attended the negotiations between army leaders from Dwarven Axes and Lift Tail Legion with CL Renn Goldfang of Kingston concerning past terrorist atrocities. Acting on an informant's tip, C.A.T. agents arrested two Dwarves and a Centaur as they tried to enter the city pulling a wagon full of straw, timber and Greek fire. After questioning, the suspects were identified as Somma Been Hidin, Whatti Do, Thatsnottame, known terrorists believed responsible for last January's wagon bombing in Isengak where over 1,000 Goblins were murdered. The negotiations were canceled as the leaders of the two terrorist armies fled the city. C.A.T. agents were able to rescue Renn Goldfang before the wagon bomb could be deployed in the city. C.A.T. agents vow that they are close to finding and destroying the camps of these criminals and that added precautions will be implemented in Kingston to prevent future incidents. Visitors and merchants of Kingston are warned that due to the new security measures they should arrive at least two hours earlier to pass through search areas. Renn Goldfang stated that although Centaurs and Dwarves are high amongst the suspected terrorists this will in no way reflect in the random searches or create racial profiling. Spokedwarves or spokescentaurs from Dwarven Axes and Lift Tail Legion were unavailable for comment.

In the city of Ez'zak, city Leader Kreez'na stated how pleased she was that C.A.T. had heard her plea for help and responded so quickly. Several terrorist armies who had been active in the Malundia area have since left the area and their criminal activities have ceased. A merchant said that he is glad that groups like C.A.T. have banded together and are helping to make the city sectors safe for travel again.

Balen Ironfist, city leader of Balen's Deep, complained that Vigilante groups like C.A.T. would only hurt business. He stated that city leaders must expect attacks in their city sectors. It's a sign of the times. Terrorists spend as much gold if not more than the next Dwarf. I say live and let live and if you're worried about terrorists, next thing you'll be persecuting every highwayman, cutpurse and burglar in the land. Then what will happen to the trade and marketplaces?

In closing, C.A.T. leadership is grateful to an overwhelming response from army commanders and their support for C.A.T.'s efforts in the war against terrorism. Keep sending in those scouting reports. They are helping to locate and target terrorists all over Lorasias. Remember in the war against terrorism you are either for or against. Middle ground is burial ground.

C#107 B. Guile
Homeland Defense Minister
C.A.T.

LORASIA PLAYER NOTICE

Bravo to the genius who formed CAT! It has been far too long since I've seen such an arousal or reaction on Lorasias. CAT's appearance has apparently shaken Lorasias to the very core, meaning the first Empires, thus prompting A#101 Storm Clouds [C#189 Kraylar] to form the ACF and declare itself.

It is also amusing to note that since the big CAT first roared we now see armies trying to atone for past "terrorist activities"... case in point: Lift Tail Legion's apology and HARM Patriach Knaps Ughlot's "humble apology" for any past transgressions of Lift Tail Legion and Dwarven Axes. Is this effort to atone, along with the clear admissions of guilt here, evidence to the righteousness of CAT? How else could these developments be interpreted?

As for the proposition that only "Lawfuls" appear on CAT's list... let it be simply noted that it is not "Lawful" to conduct attacks in ANY city sector. Such action is exactly why city leaders warn, then ban, then offer rewards for punitive attacks on such an army. Therefore, though an army flies a banner of Law does this outward symbol give such an army license to violate any city's law? If an army is truly Lawful it will respect the laws of others. So this only shows CAT's list is one of KNOWN HYPOCRITES... not of true Lawfuls.

Let it be clear that personally I am neither for nor against CAT or ACF. I just want to express my thanks to ICON, if they formed CAT, for making things more interesting. THANKS ICON! BRAVO!

Mr. Player

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LORASIA PLAYER NOTICE

To all Lorasians:

As expected, the "known" terrorists of Lorasias did not deny their heinous crimes, yet they did protest the absence of their cronies from the published list of terrorists currently being sought by C.A.T. Many of the terrorists who expressed views about C.A.T. did little to prove their innocence, instead they chose to make excuses for their unforgivable actions. Rest assured that although C.A.T. is currently in the intel gathering stage, punitive actions are already being planned.

As for the lack of any Chaotic or Neutral armies being on "THE LIST", THIS WAS BY DESIGN MAINLY AT THE REQUEST OF THE "CITY LEADERS OF LORASIA." (CLOL) This has recently changed, and C.A.T. now adds A#305 Circus Maximus (Titans), A#468 Thunder (Titans), A#316 Eternal Servants, A#199 Kosmos and A#101 Storm Clouds (Lizara). As you will note, these new additions include Lawful, Chaotic, and Neutral armies.

As for Kraylar, self-appointed leader of the ACF, pitiful attempt to sway the forces of justice. You are

obviously a leader of one of the "KNOWN" terrorist groups of Lorasias. You did nothing to declare your innocence, rather to denounce C.A.T. and its noble purpose. "Me thinks thou dost protest too much..."

With the City Leaders now banding together, terrorists will soon find trade much more difficult. As soon as the "LORASIAN TRADE COMPACT" is ratified, terrorists will not be able to trade their goods or spend gold in all cities who have signed the agreement. Currently 12 City Leaders have ratified the agreement with several others expected to reach an agreement very soon. Any army who is caught trying to circumvent this trade agreement by aiding or assisting a banned army will also be banned.

To those cowards who sought to sway popular opinion by writing "from a neutral perspective", I say again, "There is no neutral stance on terrorism." You either support terrorism or you oppose it! Be warned that fence sitters do not fall on dangerous ground! To those of you who have transferred leadership to a subordinate in hope of avoiding C.A.T.'s fury, this tactic will not save you. To those who have sent scribes with information concerning terrorist activities, all of Lorasias thanks you.

Homeland Minister of Defense
B. Guile

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LORASIA PLAYER NOTICE

The Crystalian Warriors Alliance is looking for someone to fill the positions of Minister of Exploration for Continents I and III. Interested parties may contact me via diplo:

A#179 K-9 Knights

or FWA:

James Tillman
#317505 200 T
P.O. Box 466
Alamo, GA 30411

Lawful or Neutral armies need only apply. So if you are looking to get your feet wet and try a leadership position, this is your chance. Experienced players are also welcome to write. What are you waiting for? Write today!

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LORASIA PLAYER NOTICE

I have the honor of announcing that the Lyredh road to the sea has been completed. A road leading from the Temple of Lyredh has been built all the way to Port Royale. A great celebration has taken place and Lyredh is pleased. All are invited to use the road in peace. Please take time to smell the lilacs.

Gregor

LORASIA PLAYER NOTICE

To: K-9 Knights
From: The On-Looker

What happened to that 1,000 troops you had? Is it true that you lost over 800 troops compared to 100 of the Giants? Now that is what you call a butt-whoopen. You have yet to answer any of my questions I asked you in the past. I think you owe it to the readers to answer these allegations. You know, to clarify a few things. Does the Lawfool cat have your tongue?

Is it true that you have fleas? Did that battle with the Giants take the wind out of your sail? (i.e. neutered) I can remember when you were the only army in the Crystalian Warriors Alliance. What are you up to now? Two, three...? I await your reply.

See you in the trenches.

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LORASIA PLAYER NOTICE

To: The Marauders of Lorasias

Let's add a few more names to the list, shall we?

How about Blackwing (Cosmic Balancers) or should we say New World Orderists? Nice try at hiding guys! Why not just fly your banners next time, scared? And while we are here, how about their fellows, Eternal Servants (Lokeens) also of the New World Order. Is the NWO declaring war on Lorasias? Step up and speak out Hollywood!

And before we go, let's not forget the Ratt Skinners, a huge army of undeclared Goblins! How about declaring an alliance and open war big guy!

A Fan in the cheap seats

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LORASIA PLAYER NOTICE

To: The Garbage Man
From: A#179 K-9 Knights

It is as it sounds. The Garbage Man talks trash. I guess that is why you are the Trash Collector. But let me assure you that in no way, shape or form do we protect anyone but ourselves and the other CW members.

The CW does not hire out or do rogue jobs for others. If you want more info about this one called The On-Looker, you need to direct your accusations to him. He has stated several times he is not Lawful or on Cont I.

But being that this is a game, for all we know he could be hiding in one of your landfills watching you. You need to check your own yard before pointing at others.

Paladin Quartermoon
K-9 Knights

LORASIA PLAYER NOTICE

It's good to see that most leaders are not fooled by CAT's thinly-veiled agenda against Lawful armies. For the minority of leaders who bought that load of BS from CAT, it's time to get out into the sunshine.

How much reward do you expect to receive from the city for attacking the listed armies? As one mental giant pointed out a while back, the reward wasn't worth the loss suffered in carrying out the attack. If you want to attack certain armies, you should have the courage to list them and dispel with a lame excuse about cities wanting you to get rid of them.

You better pray that your group of armies never cross the path of the majority of thinking leaders. Unlike a cat, you don't have 9 lives. Does anyone else want to skin a few CATs?

Tlatoani

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LORASIA PLAYER NOTICE

To: Casual Observer
From: Ja'Kill of A#216 Ratt Skinners

We da goblinz of da Ratt Skinners be happee dat somone take notiz of our handy werk. But, must protest being called ROC. Now ROC soun' like fine bunch, but don't wanna give em' credit fer our hard werk. We belong to no alliance. As long as we setting recurd straight, we up to six battles now, so pleez put Skinner's at top of list. Notta sure why everyone so concern 'bout battles in cities? We never attack city, just lotsa juicy targets. We discriminate not... Skinners attack Lawfools an Chaoticks if wanna to. Head hurt from too much talkin', me go now and loot some more.

Me tink you needa be "full-time observer" so you get da facts straight.

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LORASIA PLAYER NOTICE

Greetings Lawfuls, Neutrals, and Chaotics!!! I am BROC C#414 Leader of Kosmos, and SUPREME LEADER of the alliance known as "NEW WORLD ORDER". My alliance has already grown since its birth a few months ago. I have read some of the chatter that goes on amongst other great Empires, and the one bit of chatter that appealed to me had to do with the true path of Neutrals. I quote: "We worshipers of the Cosmic Balance are not neutral! We are a contradiction, a mystery, an enigma wrapped within a riddle. We are for Law and against Chaos yet we are pro-Chaos, anti-Law." Very wise words. Words to live by and die by. We seek new Empires to join us and teach the right way to those who are lost and confused. Join me and become one of the chosen ones. Step into the light of the Cosmic Balance.

For more information please contact Broc C#414 Leader of Kosmos.

LORASIA PLAYER NOTICE

To: Mol'afay Kacha-Rilym Ndarlt
From: C#153 Bentpaw — Reign of Chaos

I cannot speak for ACE, I can only contribute the knowledge I do possess. The HARM alliance infiltrated or tried to infiltrate every other alliance on Lorasias. 1st Legion of Fang was a spy army for HARM. I know this because I received messages from the leaders of HARM that match EXACTLY the address for Furro Halfear. I do not believe you were not abandoned by ACE, but by a HARM spy seeking to spread ill will among ACE after stealing as much information as possible. Since your army was neutralized 1st Legion was discovered to be a spy and it made no sense for the alliance leader to sacrifice his army as well. That is regrettable, but understandable unless he needed to block further attacks on you.

If you turn away from Chaos then the Evil That Is Law will have claimed another victim. I may be able to help you. Send me a bat.

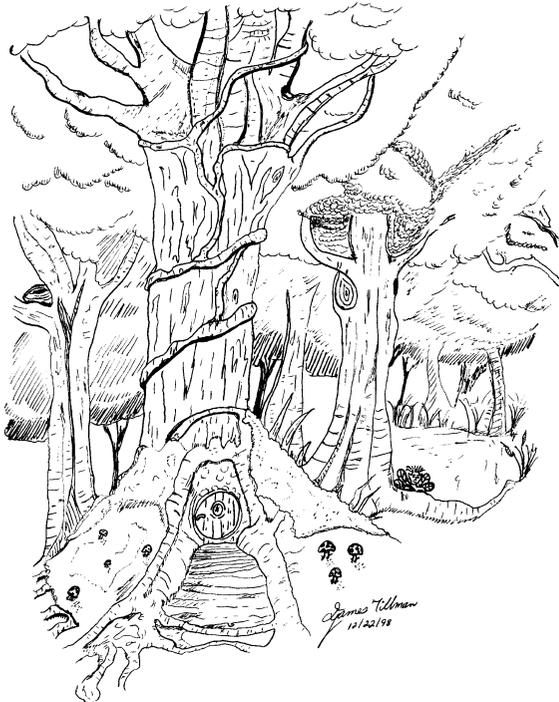
Michael Welch
P.O. Box 5493
Springfield, VA 22150

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LORASIA PLAYER NOTICE

To: C#727 Galianos
Re: CB#187

Thank you Lord Galianos. Finally, another Neutral who believes that we, as called "neutrals", should not take a side. But many have sided with Lawfools and Chaoticks, and try to justify it by saying it is revenge. E.g. Kundig of Gesellschaft Narren. They, nor the



"Jagd" (Giant) army they say they speak for, have ever met. Therefore it has to be that G.N. was just looking for a reason to side with his friends of ROC and attack Lawfuls. Now we have a neutral Giant army that acts like Burial At Sea. What a disgrace. A so-called neutral has chosen a side in this struggle. With this type of behavior sooner or later the gods may see that there is no third position and that everything is either this way or that. Then what will happen to us? I will also continue to promote the struggle and encourage the unity of the Cosmic Balance Religion.

See you in the trenches
The On-Looker

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LORASIA PLAYER NOTICE

To: The Garbage Man
From: The On-Looker
Re: CB #188

You flatter me with your statement that I am protected by an army all the way on Continent I. Couldn't you have at least said it was Gesellschaft Narren (Giants) or someone Neutral?

I can tell by your short remarks that you have trouble communicating with others who may want to talk to you. It could be that the flies around your mouth block out what you really want to convey! But when you talk trash, that happens. Maybe if you used a "Glad" bag to protect yourself the flies would leave you alone. Just make sure you mark the bag clearly. I'd hate to see someone take you out with the trash.

See you in the trenches.

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LORASIA PLAYER NOTICE

CAT has offered a 5,000 GS bounty on my army. Is that all? What do I need to do to increase the reward? Your group of intellectually-challenged individuals are a sorry bunch. Your list of "terrorists" are mainly composed of Lawful armies. What about the neutral armies attacking armies at Port Royale? Are any of them eligible candidates? Where are the Chaotic armies?

It's a good thing your group are composed of cowards only. If any of you had the guts to identify yourself, I'm sure you'd have more than your listed "terrorists" to deal with. So, you can continue hiding behind your holier than thou cloak of righteous indignation. Any of your CAT members will definitely be gutted if they ever try to reveal themselves to the world.

Are you sure you're not a clone of Bentpaw? Since no outsiders know which spineless armies belong to your group, how can any army claim the posted rewards?

Tlatoani
Leader of Tonatiuh's Torch

LORASIA PLAYER NOTICE

Tlatoani,

You still fail to see the difference between Neutral and the Cosmic Balance. Only Lo-Kee and Cosmic Balance worshipers would be in violation for permanently taking sides. Lyredh does not care about Law or Chaos so her children are free to make alliances with either side if it will further her desires (or at least not interfere). She seeks to make the world a place of beauty and contentment. Burial At Sea was an abomination that marred that beauty by attacking Lyredh's children. The Guardian Alliance worked with and protected these vile creatures. I felt we couldn't take them all on and survive so I went looking for help. How was I to know that the Guardians would self-destruct? Allying with Chaotics does not violate Lyredh's Neutrality especially if it is to destroy something ugly. We can't abandon those same allies once the ugliness has been removed and our fighting alongside them does not compromise Lyredh or her Neutrality.

Kundig
Gesellschaft Narren

LORASIA PLAYER NOTICE

To: C#107 B. Guile
Re: CB#187

Even though I've been writing in the CB for over a year it has finally sunk into somebody's head that I am The On-Looker. Not Tlatoani, not the Watcher, not the Observer, not a Lawfool and not a Chaotick. I am THE ON-LOOKER.

May I ask in what CB did you get your info that Tlatoani claimed to be neutral? I think I missed reading that one.

Do I misread your notice about that poor "average" Kobold and his pitiful congratulations to Kundig? Did you participate in the battle at all? If not, then why are you worried about how one commander congratulates another? I, as well as all the other readers I'm sure, did note that you made a threat for somebody else. What are you, a Yes man? Do battle, then speak for yourself. Be your own man. Then you, and anyone else who are "want to be heroes", can ask how crow tastes.

See you in the trenches,
The On-Looker



WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

COD ON-LINE

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

<http://groups.yahoo.com/groups/conclavecodiichat>
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>
<http://communities.msn.com/CODIandIIChaoticForum>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non- members alike:

http://www.neosoft.com/~lanza/Main_Page_ICON.htm

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>

COMPANY NEWS

Just a quick reminder — if you are sending us email, including Player Notices, you must identify yourself as a player (name and account number). Everything sent should be as plain text and NOT as HTMLs or Word documents. Thank you.

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.