

THE COMMAND POST



Issue # 174

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GAME NEWS

Arena #363: Turn #10 was the last of this exciting contest and saw two new Bot casualties as Cadet Walks Softly ejected from his Incinerator (VR=1.37, DR=3.12) and Cadet Dzhams Greystar was slain after his Warmachine suffered a fatal Heavy Laser blast to the Left Rear Torso on the final phase of the game. Cadet Dzhams Greystar had had a rough career with no completed contests and but a single CP Kill. The Bot Kill for the demise of Cadet Dzhams Greystar's Warmachine was awarded to Lt. Colonel Viper II — his first ever in now seven completed contests. Lt. Colonel Viper II barely survived himself, having a Damage Rating of 3.40 for his Cobra and but a single Engine FOR THE LAST THREE TURNS! The Best Bot Victory Rating was 6.99!

Turn # 8: Side # 1: 1.39 Side # 2: 2.60
Turn # 9: Side # 1: 1.73 Side # 2: 2.96
Turn #10: Side #1: 1.83 Side #2: 3.22

Arena #364: Turn #8 saw Side #4 gaining ground in the ratings putting them in a virtual tie for the lead with Side #1. The close battle for third place now sees Side #3 with the advantage but since they are down by one Bot and fighting with rookie Pilots their position is no doubt precarious. Next turn could see two Bot casualties and a continued close battle on all fronts.

Turn #9 saw Side #4 moving solidly into the lead as this contest rapidly nears its completion. Side #1 is firmly in second place with Side #3 in a very distant third. This turn saw the game's second Bot casualty as Captain Vincint Mors was forced to eject from his badly damaged Wyvern (VR=1.53, DR=3.03). Next turn will likely see another Bot casualty by the game's conclusion. The Best Bot Victory Rating is 3.65.

T#7: S#1: 2.78 S#2: 1.53 S#3: 1.52 S#4: 2.72
T#8: S#1: 2.97 S#2: 1.72 S#3: 1.81 S#4: 2.98
T#9: S#1: 3.08 S#2: 1.77 S#3: 1.95 S#4: 3.40

Arena #365 [Frag' Den Henker vs. Dynachrome Brigade]: Turn #7 saw Side #1, despite being down by one Bot, expanding their lead. Both teams launched attacks against their opponents' Command Post, resulting in above average scoring. Next turn could see the game's second Bot Kill. The Best Bot Victory Rating is 3.48.

Turn # 5: Side # 1: 1.10 Side # 2: 1.08
Turn # 6: Side # 1: 1.40 Side # 2: 1.38
Turn # 7: Side # 1: 1.76 Side # 2: 1.66

Arena #366: Turn #4 saw Side #3 continuing to expand their lead gaining a full 1.12 VR advantage over the nearest competitor. Sides #2 and #3 remain in a close battle for second place with Side #4 gaining ground and perhaps making it a three way struggle. This turn saw the game's first casualty as Major Slime Sledge Hammer destroyed Command Post #3 with Mega Missile fire from his Raptor.

Turn #5 saw first place Side #3 being outscoring Sides #2 and #1. They still have a long way to go before they become a serious threat but at least they are making progress. Next turn will likely see a Command Post going down and our first Bot casualty. The Best Bot Victory Rating is 3.00.

T#3: S#1: 0.64 S#2: 0.63 S#3: 1.51 S#4: 0.40
T#4: S#1: 0.82 S#2: 0.88 S#3: 2.00 S#4: 0.72
T#5: S#1: 1.24 S#2: 1.37 S#3: 2.32 S#4: 1.00

Arena #367: Turn #2 Sides #1 and #4 still tied for first place with Side #3 moving into third place and Side #2 not far behind. Surprisingly the various Command Posts remain unscathed though this trend is unlikely to continue through the upcoming turn.

Turn #3 saw an end to the close scoring contest as Side #4 assumed a commanding lead. As you would expect from such high scoring, CPs bore much of the damage. Indeed, though virtually unscathed last turn, three of the four Command Posts suffered numerous hits and two are likely to become casualties next turn. The Best Bot Victory Rating is 2.35.

T#1: S#1: 0.24 S#2: 0.09 S#3: 0.05 S#4: 0.24
T#2: S#1: 0.48 S#2: 0.23 S#3: 0.30 S#4: 0.48
T#3: S#1: 1.07 S#2: 0.88 S#3: 0.54 S#4: 1.51

Arena #368 [Special 2x4. Legion Of War vs. Sisters of Silicon]: Turn #2 saw a virtual tie for the lead as both teams scored quite well. Three of the four Command Posts came under heavy fire and at least one is unlikely to survive the coming turn. However, they are not going down without a fight and are inflicting a fair amount of damage themselves.

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POST OFFICE BOX 214949
SACRAMENTO, CA 95821
www.ageforfun.com

Turn #3 saw Side #2 inching into the lead as the battle remains close. Both teams continue to score well though the pace has slackened somewhat from the previous turn. Only one Command Post suffered any damage this turn and it took quite a beating. Next turn could see the game's first casualties. The Best Bot Victory Rating is 3.64!

Turn # 1: Side # 1: 0.25 Side # 2: 0.27

Turn # 2: Side # 1: 0.71 Side # 2: 0.72

Turn # 3: Side # 1: 1.04 Side # 2: 1.07

Coming Up: We are now taking applications for Arena #369. We are close to starting a new Fast Paced 4-Sided contest and a Standard Pace 2-Sided contest.

GAME RESULTS

This month saw the end of CTF Arena #363, a 2-Sided contest with a mere six Bots per team. After dominating the contest from turn one Side #2 captured the Team Victory with a record setting rating of 3.22! In addition they destroyed half the opposing team while suffering no casualties of their own. The Individual Victory was awarded to Cadet Findem And Fryem who earned a rating of 6.99 while piloting a Legionaire — a new record for the best Medium Bot rating of all time! And he accomplished this with the second lowest Damage Rating (DR=0.83) in the game! Honorable mention goes to Lt. Colonel Viper II who had survived on less than ten Engines since Turn five. The winning Team Members were:

Cadet Nathan Kent — 1.08

Cadet Felix the Scout — 2.44

Lieutenant Bubba McBoom — 1.56

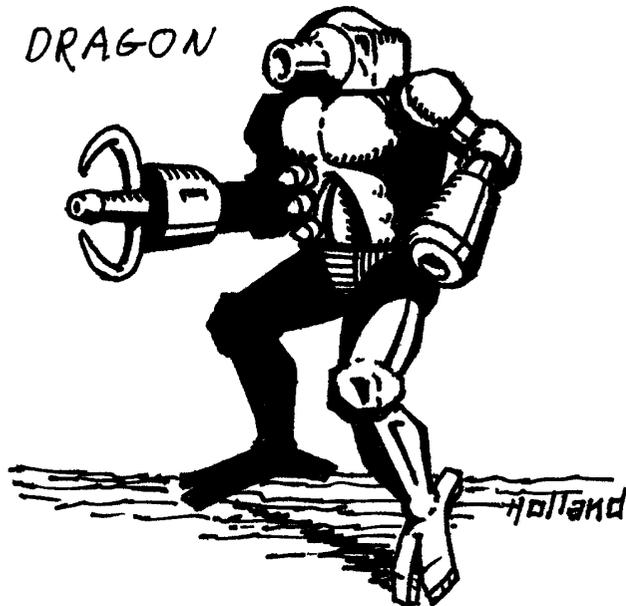
Cadet Findem And Fryem — 6.99

Lieutenant Jack Rabit — 4.14

Lt. Colonel Viper II — 5.38

All Hail the victors!

DRAGON



HALL OF FAME

Pilot Ratings do not include the results of Face-to-Face games. Ratings are only for those Pilots who have completed games and do not include games in progress. Kills, however, do include games in progress.

Senior Ranking Pilots

General Dutchman

* General Madmartigan

General Anthony Stark

General Cutthroat Collins

General Bolo

General Bastlor Grumock

General Riva Irongrip

General Lunatik

General Rugal Ratslayer

General Solo McIntres

General I.B. Tryon

General Angus McNarley

General Kael

Top Light Bot Ratings

Lt. Colonel Wan Tyn Sol Jr. — 8.30!

Major General Slanter Jax — 7.92

General Madmartigan — 7.82

Top Medium Bot Ratings

* Lieutenant Findem And Fryem — 6.99

Major General Slime Sledge Hammer — 6.37

Major Roger Dawkins — 6.20

Top Heavy Bot Ratings

Captain Mack Ross — 5.60

Captain Achilles — 5.21

Major Embo Slamboa — 5.01

Top Light Bot Pilots (3+ Game Average)

Major Odysseus — 6.07

Lieutenant Bad Karma — 5.67

Colonel Larry Underwood — 5.40

Top Medium Bot Pilots (3+ Game Average)

Major General Hawkeye — 4.34

Lt. Colonel Draka Deathdealer — 3.69

Captain Stephen Maturin — 3.66

Top Heavy Bot Pilots (3+ Game Average)

Lt. Colonel Augustus — 3.57

Lt. General Blood Shredder — 3.48

Major Cannon Fodder — 3.41

Pilots With The Most Individual Victories

General Solo McIntres — 7

Pilots With The Most Team Victories

General Anthony Stark — 16

Pilots With The Most Bot Kills

Lieutenant Grim Reaper — 7

Pilot With The Most CP Kills

Lt. General Blood Shredder — 10

Top 2-Sided Team Ratings

* A#363 Side #2 (un-named) — 3.22!
A#326 Side #2 (un-named) — 2.89
A#186 Side #2 (Centurions) — 2.87
A#327 Side #1 (Kzinti Fithp) — 2.83
A#294 Side #2 (4th Praetorian Guard) — 2.83
A#209 Side #2 (Black Company) — 2.83
A#346 Side #2 (Frag' Den Henker) — 2.82
A#114 Side #2 (Mechastorm) — 2.82
A#348 Side #1 (Lensmen) — 2.77
A#355 Side #1 (Frag' Den Henker) — 2.76
A#351 Side #2 (Kzinti Fithp) — 2.74
A#329 Side #1 (un-named) — 2.72

Top 4-Sided Team Ratings

A#359 Side #3 (Bot Busters) — 5.11
A#302 Side #2 (B'Hood of Thunder) — 5.07
A#339 Side #3 (Intrepid Enterprises) — 4.48
A#249 Side #4 (Intrepid Enterprises) — 4.40
A#263 Side #2 (Intrepid Enterprises) — 4.34
A#317 Side #3 (B'Hood of Thunder) — 4.28
A#319 Side #3 (Legion of War) — 4.22
A#161 Side #4 (un-named) — 4.21
A#310 Side #2 (Assass./Intrepid Ent) — 4.12

Top 2x4 Team Ratings

A#333 Side #1 (Berserkers) — 2.96

FALLEN HEROES

CTF Arena #363 Turn #10
Cadet Dzham Greystar VR= 1.77 DR= 2.14

Let us mourn the passing of our fellow Bot Pilots.

BULLETIN BOARD

Player Notice Arena #363

To: Side #1
From: Findem and Fryem [PN422]

I would just like to thank the members of Side #1 for giving me numerous hitable targets during the game. I couldn't have achieved my high score without your cooperation. Farron Two Die I'm sorry that you were the only Side #1 Bot I didn't get a hit on. If you feel left out I'll be sure to put you on the top of my list when we meet in the Arena again.

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Player Notice Arena #363

To: Farron Two Die [PN614]
From: Jack Rabbit [PN529]

Good Job in surviving the game. Your LRT was completely destroyed in Turn #2 and then you took another direct hit in the LRT. I thought you wouldn't last much longer. I was glad to see you still around after the end of Turn #10.

NEW BOT STATUS REPORT

The following Bots are currently in limited production and are available to Test Pilots only (Test Pilots are expected to present a Bot Evaluation Report at the end of the testing period). Detailed information on any new Bot is available to a Test Pilot at the time of his or her assignment or to any Pilot by ordering the Bot Tech Spec Manual (\$3.00).

PATRIOT (70-ton Medium)
Test Period 1/02 to 7/02

AGE ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

TALES OF CTF2187: A great new site contain the best of Shannon Muir's game related fiction and more! Check it out at:

<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://clubs.yahoo.com/clubs/ctf2187>

Brigadier Them Bones [PN323] of the Beserkers [TM5] has also started an email discussion list to keep everyone up to date on game happenings and other topics of interest such as Pilots, Teams, Strategy, Bot Designs, etc. The mailing list is FREE.

For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187- digest@yahoogroups.com

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

<http://groups.yahoo.com/groups/conclavecodiichat>
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>
<http://communities.msn.com/CODlandIIChaoticForum>

[Ed: These sites are not supervised nor supported by AGE but they can be interesting and useful none-the-less. However, as with any message board or unofficial website, don't believe everything you read! When in doubt, ask the GM.]

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>

WHAT'S NEW

Looking over our records we noticed it has been quite a while since we revised the rule books and there have been a number of changes to the game system since the last revision. To make sure everyone is up to date on all the changes, and to simplify keeping track of the changes, we have assembled them all into a new document boldly titled "THE BEST OF THE COMMAND POST" (we hope to later expand it by including strategy articles and more). Covering Command Post Issues #55 through #158, this publication is FREE for the asking when your request is accompanied by a turn or payment to your account, otherwise we ask \$1.00 to cover postage and handling.

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

